

**Scottish Federation of Model Boat Clubs  
Competition Rules**

**STEERING AND DOCKING COMPETITION**

This is a competition for all scale and semi-scale models (excluding Novelty Class) which must be steered around a course without touching any marks unless specified.

- The course should be a mixture of various types of gates; the distance between buoys should be 1 metre.
- Models must complete the gates in the order defined in the course diagram. The route between the gates is up to the competitor but should not consist of excessive manoeuvring.
- If the bow of the boat (or the stern if reversing) passes the start of the gate this will be treated as an 'attempt' and the boat must complete the gate and appropriate penalty points will be awarded.
- Only one attempt may be made at each obstacle.  
There is no time limit for completing the course.
- Course penalties are as follows:
  - 5 points - Striking an obstacle or not completing a docking manoeuvre;
  - 10 points - Failing to negotiate an obstacle in the prescribed manner (a miss; failed attempt; wrong direction or out of order);
  - Failure to complete the course means disqualification.

The boat with the least number of penalty points will be the winner.

In the case of a tie, a sail off will normally take place; this may be over a different course.